

# **ACWSA Richmond I Skirmish**

## **Richmond Sportsman's Club**

### **June 23& 24, 2018**

The 1<sup>st</sup> Michigan Infantry invites all ACWSA Michigan Region and N-SSA/NWT units to attend the ACWSA skirmish on June 23-24, 2018 at the RichmondSportsman's Club (9134 Big Hand Road, Columbus, MI). There will be free camping for anyone who wishes to stay for the weekend. Camping will open on Friday, June 22<sup>th</sup> at noon. Be sure to take your trash home as there is very limited space which is reserved for target materials. Per ACWSA policy, there will be no food service, so bring your own. Water will be available for sale.All ACWSA rules will apply and matches are paid for as teams are registered for matches at the skirmish. There are no individual matches but there is time and space for the shooting of your own practice targets on Saturday morning.

Please e-mail skirmish director Bruce Miller at [spartan70@sbcglobal.net](mailto:spartan70@sbcglobal.net) not later than **June 1** and give us an idea of how many teams for which matches you estimate registering. We want to ensure adequate targeting is available.

## **SCHEDULE OF EVENTS**

**FRIDAY, June 22:**Camping area opens at noon.

**SATURDAY, June 23:**

**8:30AM: Registration for all Saturday team events opens  
Mortar crew setup(\$15 per mortar)**

**9:00AM - Mortar Match w/ 100 yard stake to be provided by each crew, 7 shot max;  
5 closest to stake for score. This is a forty-fiveminute match.**

**10:00AM -Revolver Team registration closed**

**10:15AM- Revolver team Commanders' meeting**

**10:30AM - Range open for practice targets (bring your own).**

**10:30AM: Revolver match** (4 person teams, \$5.00 per person) – 1 relay  
Each team needs to supply one timer/safety

1. 15 yds: 10 clays on a backer
2. 15 yds: 8 hanging metal diamonds
3. 15 yds: 8 hanging metal rectangles
4. 15 yds: 8 hanging metal clovers

**11:30AM: Registration for Carbine Team closed/range closed for practice**

**11:45AM - Carbine Commander's meeting**

**12:00PM - Carbine Match** (4 person teams, \$5.00 per person) – 2 relays

1. 50 yds: 16 clays on a backer
2. 50 yds: 8 hanging metal diamonds
3. 50 yds: 8 hanging metal stars and 1 water bottle (teams provide color)  
(Rolling Thunder)
4. 50 yds: 8 hanging metal rectangles
5. 50 yds: 8 hanging metal clovers

**2:30PM - Registration for Smoothbore Team closed**

**2:45PM - Smoothbore Team Commander's meeting**

**3:00PM - Smoothbore Team Match** (3 person teams, \$5.00 per person) – 1 relay

Each team needs to supply one timer/safety

1. 50 yds: 5 water-filled gallon jugs (teams provide color)
2. 25 yds: 9 clays on a backer
3. 25 yds: 6 hanging clay pigeons
4. 25 yds: 6 hanging 4" ceramic tiles

**5:30PM -RANGE CLOSED**

**SUNDAY, June 26**

**8:00AM: Registration for Musket Team opens**

**8:45AM: Registration for Musket Team closed**

**9:15AM: Musket Team commander's meeting at the base of the tower**

**9:30AM: Opening Ceremony**

**9:45AM: Musket Team match.** (6 person teams, \$5.00 per person) – 2 relays

1. 50 yds: 24 clays on a backer
2. 50 yds: 12 hanging metal tiles
3. 50 yds: 12 hanging metal stars

**20 minute lunch break**

4. 50 yds: 12 water filled/pre-dyed bottles
5. 50 yds: 12 hanging metal clovers
6. 50 yds: 12 hanging clay pigeons and 1 water filled/pre-dyed bottle (Rolling Thunder)

All Units are responsible for cleaning up their frame and ready areas.  
Assistance with clean-up of range equipment will be greatly appreciated.

Awards for all team matches will follow the Musket Match and range clean up.

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**Mortar Crew Match** (\$15 per mortar)

**Revolver Team Match** (4 person teams, \$5.00 per person)

**Carbine Team Match** (4 person teams, \$6.00 per person)

**Smoothbore Team Match** (3 person teams, \$5.00 per person)

**Musket Team Match** (6 person teams, \$6.00 per person)

Fees are paid at the time of registration. All participants must pay their match participation fees. If your unit has extra shooters we will make up provisional teams...and pro-rate targets if necessary.  
**Everyone shoots!**

